

Representation and Data (mathematical models)

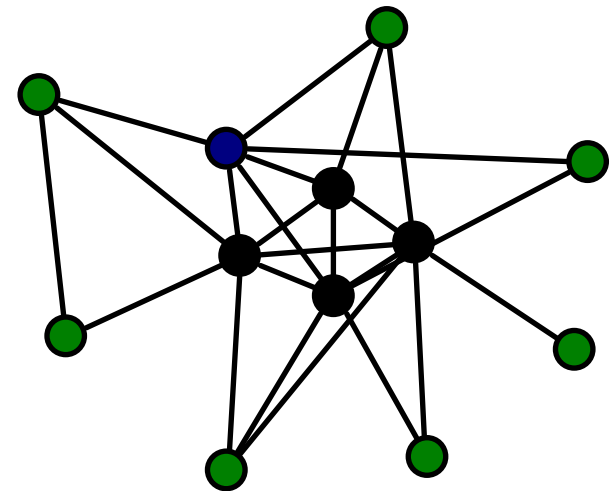
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Three Representations

- Network/relational data typically represented in one of three ways
 - Graphs
 - Graphs vs digraphs
 - Matrices
 - Relations on sets

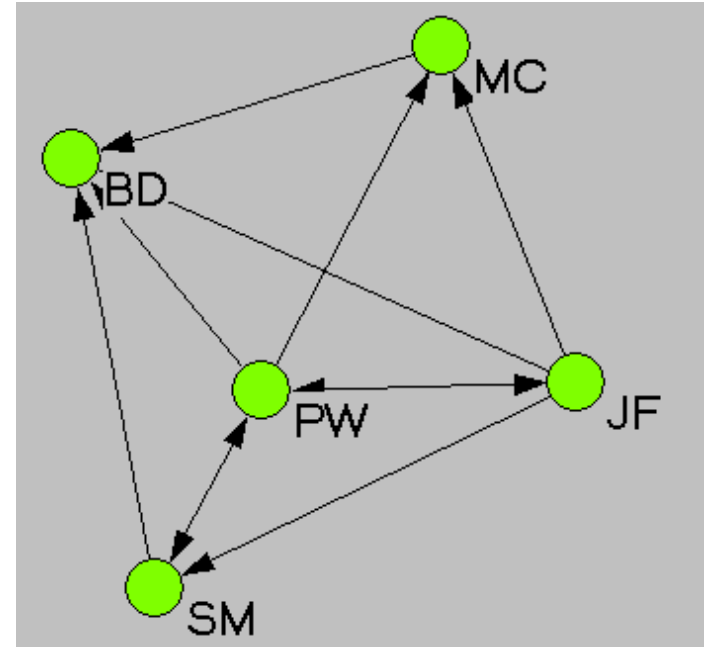
(proper) Graphs

- A graph $G(V,E)$ consists of ...
 - Set of nodes | vertices V representing actors
 - Set of lines | edges E representing ties
 - An edge is an unordered pair of nodes (u,v)
 - Nodes u and v adjacent if $(u,v) \in E$
 - So E is subset of set of all pairs of nodes
- Drawn without arrow heads
 - Sometimes with dual arrow heads
- Represent logically symmetric social relations
 - In communication with; attending same meeting as



Digraphs

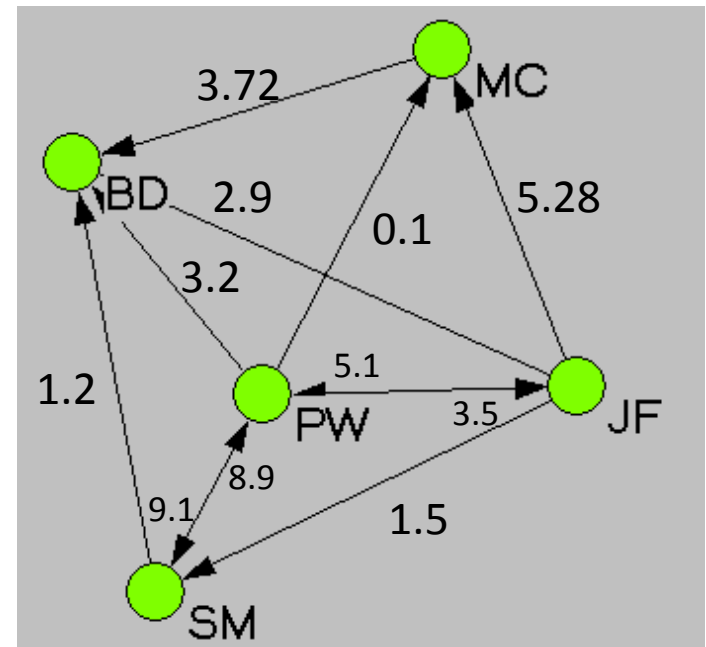
- Digraph $G(V,E)$ consists of ...
 - Set of nodes V
 - Set of directed arcs E
 - An arc is an ordered pair of nodes (u,v)
 - $(u,v) \in E$ indicates u sends arc to v
 - $(u,v) \in E$ does not imply that $(v,u) \in E$



- Ties drawn with arrow heads, which can be in both directions
- Represent logically non-symmetric or anti-symmetric social relations
 - Lends money to

Valued Digraphs (vigraphs)

- A valued digraph $G(V,E,W)$ consists of ...
 - Set of nodes V
 - Set of directed arcs E
 - An arc is an ordered pair of nodes (u,v)
 - $(u,v) \in E$ indicates u sends arc to v
 - $(u,v) \in E$ does not imply that $(v,u) \in E$
 - Mapping W of arcs to real values
- Values can represent such things as
 - Strength of relationship
 - Information capacity of tie
 - Rates of flow or traffic across tie
 - Distances between nodes
 - Probabilities of passing on information
 - Frequency of interaction



Dyadic Relationships among Nodes

Terrain

Roads

Processes

Traffic

Proximities

Relations

Interactions

Flows

Location Membership Attribute

Role Affective Perceptual

Physical distance
Same groups
Same events
Distance
etc

Same gender
Same attitude
etc

Mother of,
Friend of,
boss of,
student of
Competitor

Likes,
Hates,
etc

Knows,
Knows of
etc

Sex with,
Talked to,
Advice to,
Helped,
Hurt, etc

Information,
Beliefs,
Personnel,
Resources,
etc

Potential



With respect to flows

Actual

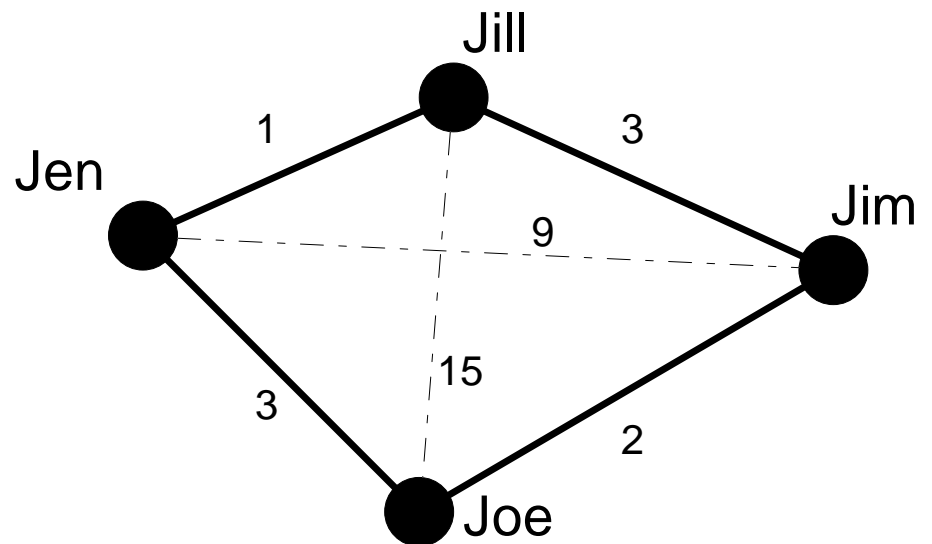
Adjacency Matrices

Friendship

	Jim	Jill	Jen	Joe
Jim	-	1	0	1
Jill	1	-	1	0
Jen	0	1	-	1
Joe	1	0	1	-

Proximity

	Jim	Jill	Jen	Joe
Jim	-	3	9	2
Jill	3	-	1	15
Jen	9	1	-	3
Joe	2	15	3	-



Matrices

- Matrix A
- Cell a_{ij}
 - First subscript is row, second is column

	Age	Gender	Income
Mary	32	1	90,000
Bill	50	2	45,000
John	12	2	0
Larry	20	2	8,000

$$a_{12} = 1$$
$$a_{43} = 8K$$

A

Ways and Modes

- Ways are the dimensions of a matrix.
- Modes are the sets of entities indexed by the ways of a matrix

	Event 1	Event 2	Event 3	Event 4
EVELYN	1	1	1	1
LAURA	1	1	1	0
THERESA	0	1	1	1
BRENDA	1	0	1	1
CHARLO	0	0	1	1
FRANCES	0	0	1	0
ELEANOR	0	0	0	0
PEARL	0	0	0	0
RUTH	0	0	0	0
VERNE	0	0	0	0
MYRNA	0	0	0	0

2-way, 2-mode

	Mary	Bill	John	Larry
Mary	0	1	0	1
Bill	1	0	0	1
John	0	1	0	0
Larry	1	0	1	0

2-way, 1-mode

Mainstream Logical Data Structure

- 2-mode rectangular matrices
 - Rows (cases) are entities, e.g., persons
 - Columns (variables) are attributes of the cases
- Analysis consists of correlating columns
 - Typically identify one column as the thing to be explained
 - We explain one attribute as a function of the others

Cases
(entities)

Variables
(attributes)

	Age	Sex	Education	Income
1001				
1002				
1003				
1004				
1005				
...				

Network Logical Data Structures

Adjacency matrices

Friendship

	Jim	Jill	Jen	Joe
Jim	-	1	0	1
Jill	1	-	1	0
Jen	0	1	-	1
Joe	1	0	1	-

Proximity

	Jim	Jill	Jen	Joe
Jim	-	3	9	2
Jill	3	-	1	15
Jen	9	1	-	3
Joe	2	15	3	-

Incidence matrix

Friendship Proximity

Jim - Jill	1	3
Jim - Jen	0	9
Jim - Joe	1	2
Jill - Jen	1	1
Jill - Joe	0	15
Jen - Joe	1	3

- Multiple relations for same set of actors
- Each relation is a (dyadic) variable
 - But can also be aggregated to node/group level
- Cases are pairs of actors
- Some hypotheses can be phrased in terms of correlations between relations