

# Mathematical Foundations 

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## Graphs

- Networks represented mathematically as graphs
- A graph $G(V, E)$ consists of ...
- Set of nodes|vertices $V$ representing actors
- Set of lines|edges E representing ties
- An edge is an unordered pair of nodes (u,v)
- Nodes $u$ and $v$ adjacent if $(u, v) \in E$

- So $E$ is subset of set of all pairs of nodes
- Typically drawn without arrow heads


## Digraphs

- Digraph $D(V, E)$ consists of ...
- Set of nodes $V$
- Set of directed arcs E
- An arc is an ordered pair of nodes ( $u, v$ )
- $(u, v) \in E$ indicates $u$ sends arc to $v$
- $(u, v) \in E$ does not imply that $(v, u) \in E$
- Ties drawn with arrow heads, which can be in both directions


## Directed vs undirected graphs

- Undirected relations
- Attended meeting with
- Communicates daily with
- Directed relations
- Lent money to
- Logically vs empirically directed ties
- Empirically, even undirected relations can be non-symmetric due to measurement error



## Strength of Tie

- We can attach values to ties, representing quantitative attributes Jane
- Strength of relationship
- Information capacity of tie
- Rates of flow or traffic across tie
- Distances between nodes
- Probabilities of passing on information
- Frequency of interaction
- Valued graphs or vigraphs



## Adjacency Matrices

Friendship

|  | Jim Jill Jen Joe |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Jim | - | 1 | 0 | 1 |
| Jill | 1 | - | 1 | 0 |
| Jen | 0 | 1 | - | 1 |
| Joe | 1 | 0 | 1 | - |
|  |  |  |  |  |

Proximity

| Jim Jill Jen Joe |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Jim | - | 3 | 9 | 2 |
| Jill | 3 | - | 1 | 15 |
| Jen | 9 | 1 | - | 3 |
| Joe | 2 | 15 | 3 | - |



## Density

- Number of ties, expressed as percentage of the number of ordered/unordered pairs



## Help With the Rice Harvest



Data from Entwistle et al

## Help With the Rice Harvest



Which village is more likely to survive?

Data from Entwistle et al

## Degree

- Number of edges incident upon a vertex
$-d_{8}=6$, while $d_{10}=1$
- Sum of degrees of all nodes is twice the number of edges in graph
- Average degree = density times ( $\mathrm{n}-1$ )



## InDegree \& OutDegree <br> (Directed graphs only)

- Indegree is number of arcs that terminate at the node (incoming ties)
- Indeg(biff) = 3
- Outdegree is number of arcs that originate at the node (outgoing ties)
- Outdeg(biff) = 1


Average indegree always equals average outdegree

## Walks, Trails, Paths

- Path: can't repeat node

$$
\begin{aligned}
& \text { - 1-2-3-4-5-6-7-8 } \\
& \text { - Not 7-1-2-3-7-4 }
\end{aligned}
$$

- Trail: can't repeat line

$$
\begin{aligned}
& -1-2-3-1-7-8 \\
& - \text { Not } 7-1-2-7-1-4
\end{aligned}
$$

- Walk: unrestricted - 1-2-3-1-2-7-1-7-1



## Length \& Distance

- Length of a path is number of links it has
- Distance between two nodes is length of shortest path (aka geodesic)



## Geodesic Distance Matrix

|  | a | b | c | d | e | f | g |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| a | 0 | 1 | 2 | 3 | 2 | 3 | 4 |
| b | 1 | 0 | 1 | 2 | 1 | 2 | 3 |
| c | 2 | 1 | 0 | 1 | 1 | 2 | 3 |
| d | 3 | 2 | 1 | 0 | 2 | 3 | 4 |
| e | 2 | 1 | 1 | 2 | 0 | 1 | 2 |
| f | 3 | 2 | 2 | 3 | 1 | 0 | 1 |
| g | 4 | 3 | 3 | 4 | 2 | 1 | 0 |




Austin Powers: The spy who shagged me it legal


A Few


## Barry Norton



## Diameter

- Maximum distance


Diameter $=3$


Diameter $=3$

## Average Distance

- Average geodesic distance between all pairs of nodes


Core/Periphery
$\mathrm{c} / \mathrm{p}$ fit $=0.97$, avg. dist. $=1.9$


Clique structure
$\mathrm{c} / \mathrm{p}$ fit $=0.33$, avg. dist. $=2.4$

## Types of Flow Processes

- Gift process
- Currency process
- Transport process
- Postal process
- Gossip process
- E-mail process
- Infection process
- Influence process
(several others)


## Monetary Exchange Process

- Canonical example:
- specific dollar bill moving through the economy
- Single object in only one place at a time
- Can travel between same pair more than once
- A--B--C--B--C--D--E--B--C--B--C ...


## Gossip Process

- Example:
- juicy story moving through informal network
- Multiple copies exist simultaneously
- Person tells only one person at a time*
- Doesn't travel between same pair twice
- Can reach same person multiple times
* More generally, they tell a very limited number at a time.


## Infection Process

- Example:
- virus which activates effective immunological response
- Multiple copies may exist simultaneously
- Cannot revisit a node
- A--B--C--E--D--F...


## Three Kinds of Flows

| Type of <br> Flow | Type of <br> Trajectory |
| :---: | :---: |
| Virus | Path |
| Gossip | Trail |
| Dollar bill | Walk |

## Typology

information

|  | parallel duplication | serial duplication | transfer |
| :---: | :--- | :--- | :--- |
| geodesics |  |  | delivery |
| paths | nameserver | infection | moocher |
| trails | sending e-mail | gossiping | hand-me-down |
| walks | influence |  | monetary <br> exchange |

## Components

- Maximal sets of nodes in which every node can reach every other by some path (no matter how long)
- A connected graph has just one component

It is relations (types of tie) that define different networks, not components. A graph that has two components remains one (disconnected) graph.

## A network with 4 components

Who you go to so that you can say 'I ran it by $\qquad$ , and she says ...'


Data drawn from Cross, Borgatti \& Parker 2001.

## Transitivity

- Number of triples with 3 ties expressed as a proportion of triples with 2 or more ties
- Aka the clustering coefficient

$\{C, T, E\}$ is a transitive triple, but $\{B, C, D\}$ is no $\dagger$



## Independent Paths

- A set of paths is node-independent if they share no nodes (except beginning and end)
- They are line-independent if they share no lines

- 2 node-independent paths from $S$ to $T$
- 3 line-independent paths from $S$ to $T$


## Connectivity

- Line connectivity $\lambda(\mathrm{s}, \mathrm{t})$ is the minimum number of lines that must be removed to disconnect s from t
- Node connectivity $\mathrm{K}(\mathrm{s}, \mathrm{t})$ is minimum number of nodes that must be removed to disconnect s from t



## Menger's Theorem

- Menger proved that the number of line independent paths between $s$ and $t$ equals the line connectivity $\lambda(\mathrm{s}, \mathrm{t})$
- And the number of node-independent paths between $s$ and $t$ equals the node connectivity $\mathrm{k}(\mathrm{u}, \mathrm{v})$


## Maximum Flow

- If ties are pipes with capacity of 1 unit of flow, what is the maximum \# of units that can flow from s to $t$ ?
- Ford \& Fulkerson show this was equal to the number of line-independent paths



## Cutpoint

- A node which, if deleted, would increase the number of components



## Bridge



## Local Bridge of Degree K

- A tie that connects nodes that would otherwise be at least $k$ steps apart



## Granovetter Transitivity



## Granovetter's SWT Theory

- Strong ties create transitivity
- Two nodes connected by a strong tie will have mutual acquaintances (ties to same $3^{\text {rd }}$ parties)
- Ties that are part of transitive triples cannot be bridges or local bridges
- Therefore, only weak ties can be bridges
- Hence the value of weak ties


## Granovetter's SWT

- Strong ties are embedded in tight homophilous clusters,
- Weak ties connect to diversity
- Weak ties a source of novel information

